

WAKEBOARD TRICK LIST



National Wakeboard League

WAKEBOARD TRICK LIST AND POINT VALUES

Description Points

BASIC/SURFACE TRICKS

Frontside(FS)/Backside(BS)Slalom turn(outside the wake)	50
FS/BS Off the Wake	50
Lipside (boardslide on the lip of the wake)	100
FS/BS Air (1 wake)	100
FS/BS Surface 180	125
FS/BS Butter Slide (180 surface slide performed on the wake)	150
FS/BS Ole' 180 (rope goes over head)	150
Layback (rider lies back into the water)	200
FS/BS Surface 360	200
FS/BS off the wake 360	250
FS/BS Ole' 360	275
FS/BS air (2 wakes)	250
Butt Slide (hold for 1 sec. min.)	250
Butt Slide w/ rail grab	300
Fin release (slalom turn w/ fin out)	300
FS/BS line cutter 360 (board goes over rope)	350
Body slide (hold for 1 sec. min.)	350
Body slide w/ fin release	400
High speed butt slide (board out of water one sec. min. 28mph)	400
Backscratcher (board raised at least 90 angle to water no grab)	400
The bain (combo bunny hop 180 w/ ole 180-continuous move)	400
Perez (slalom turn into surface 360)	450
Troy tumble (high speed butt slide w/ tumble turn)	650
Tumble turn (@ normal boat speed)	700

ROTATIONAL TRICKS

FS/BS Bunny Hop 180 (no wake)	200
FS/BS Air 180 (1 wake)	200
FS/BS Air 180 (2 wake)	450



*Method-to -fakie (2 wake Air 180 w/ method grab)	500
Half Cab (2 wake fakie aeriak 180)	500
Bunny Hop helicopter 260 wrap or hand pass	450
FS/BS 360 Heli wrap or hand pass (1 wake)	450
FS/BS 360 Heli wrap or hand pass (2 wake)	600
**Slob Heli (2 wake 360 heli w/ slob grab)	650
Fakie-to-fakie blindside stalefish heli	750
FS/BS 540 wrap or hand pass (1 wake)	650
Air 540 (no wake)	700
FS/BS 540 wrap or hand pass (2 wake)	850
Slob 540 (2 wake 540 w/ slob grab)	900
Ski Line 180 FB	700
Ski Line 180 BF	750
Ski Line 360 FF	850
Ski Line 360 BB	900
Ski Line 540 FB	1000
Ski Line 540 BF	1050
FS/BS 720 (1 wake)	1200
FS/BS 720 (2 wake)	1400
FS/BS 900 (1 wake)	1500
FS/BS 900 (2 wake)	1700

2 WAKE SNOWBOARD / SKATE TRICKS

(Note: all tricks in this category must be performed over two wakes for credit)

Tail bone (bone out back leg, board vertical no grab)	350
Nose bone (bone out front leg, no grab)	400
Indy nose bone (Nose bone w/ rear hand toeside grab between feet)	450
Method (front hand heelside grab, board tweaked behind rider backscratcher w/ grab)	450
Melancholy (front hand, rear heelside grab)	450
Mute air (front hand toeside grab, bone out back leg,board tweaked behind rider)	450
FS/BS twist (board rotates 90 degrees and back, no grab)	450
Palmer (front hand heelside grab w/ twist)	475
Crail (rear hand, front toeside grab, bone out back leg, board in front of rider)	475
Crail twist (twist w/ crail grab)	475
Fakie to fakie Crail	525
Lein air (front hand heelside rail grab, bone out back leg,board in front of rider)	450
Slob (front hand toeside grab, bone out back leg, board in front of rider)	450
Nuclear (rear hand, front heelside grab, bone out back leg)	475
Stale fish (rear hand, heelside grab between feet, around back leg)	475
Tabletop (board must be within 10 degree angle of horizontal no grab)	475
Half Cab (2 wake fakie aerial 180)	500
Mute-to-fakie (aerial 180 w/ mute grab)	500
Stiffy (bone out both legs in front of rider, no grab)	475
Roast beef (rear hand heelside grab between feet, arm through legs)	500



Roast beef stiffy (stiffy w/ roast beef grab)	525
Rocket air (tail bone w/ two handed forward grab)	500
Cross rocket (rocket air w/ cross handed grab)	550
Stiffy indy grab (stiffy w/ rear hand, toeside between feet)	500
Chicken salad (roast beef w/ twisted grab arm, bone out front leg)	525
Tai pan (front hand, toeside grab between feet, through legs, fully tweaked)	550
Canadian bacon (rear hand, toeside grab between feet, through legs)	550
Mosquito (front hand, arm behind rear knee, toeside grab between feet)	550
Japan air (tabletop w/ mute grab)	550
Swiss cheese (front hand slob, rear roast beef in front of front heel)	600
Boneless (back foot taken of board, boned out beyond board while in the air)	800
Judo air (front foot taken off board, boned out while in the air, front hand nose grab)	900

INVERTED WAKEBOARD TRICKS

FS/BS 540 wrap or hand pass (2 wake)	1050
BS Back Roll	1050
BS Back Roll (no wake back roll)	1075
Switchstance BS Roll (fakie-to-fakie back roll)	1100
Switchstance BS Air Roll (no wake back roll)	1125
Blender (BS back roll w/ wrap heli)	1075
BS Roll-to-Revert (back roll-to-fakie landing)	1100
BS Air Roll-to-Revert (no wake)	1125
BS Half Cab Roll (BS backroll-fakie approach/front landing)	1150
BS Air Half Cab Roll (no wake)	1200
Switch Roll Blind 180 (BS fakie roll-to-front/spinning blind)	1200
FS Back Roll	1100
FS Air Roll (no wake back roll)	1125
Switchstance FS Roll (fakie-to-fakie back roll)	1150
Switchstance FS Air Roll (no wake back roll)	1175
FS Roll-to-Revert (FS back roll-to fakie landing)	1150
FS Air Roll-to-Revert (no wake)	1175
FS Half Cab Roll (FS backroll-fakie approach /front landing)	1200
FS Air Half Cab Roll (no wake)	1250
FS/BS Front Roll	1150
Scarecrow (FS front roll-to-revert)	1200
Tantrum	1200
Bel Air (no wake-air tantrum)	1225
Tantrum-to-Fakie (tantrum w/ fakie landing)	1250
Switchstance Tantrum (tantrum w/ fakie approach/ landing)	1250
Tantrum-to-blindside 180 (tantrum-fakie/spinning blind)	1300
BS Air Raley	1200
Switchstance Raley (fakie BS raley-to-fakie landing)	1250
BS Kryp (BS raley-to-fakie landing)	1250
Switchstance Krypt (fakie BS raley-to-front landing)	1300



Hoochie Glide	1250
Hoochie Glide-to-Fakie	1300
FS Hoochie Glide	1350
FS Air Raley	1300
Air Kryp (FS raley-to-fakie landing)	1250
FS/BS Front Flip	1250
Air Front Flip (no wake)	1275
Front Flip-to-Fakie (front flip w/ 1/2 twist-to-fakie landing)	1300
Switchstance Front Flip (fakie approach/fakie landing)	1300
Half Cab Front Flip (Fakie approach front flip/front landing)	1350
BS Mobius	1500
Air Mobius (no wake)	1525
Switchstance Mobius (2 wake fakie-to-fakie Mobius)	1550
Air Switchstance Mobius (no wake fakie-to-fakie Mobius)	1575
FS Mobius	1550
Scarecrow Mobius	1550
Skeezer (switchstance crow mobe)	1600
Front Flip Mobius	1650
Fat Chance (switchstance front flip Mobius)	1700
FS/BS 720 (2 wake)	1500
S-Bend (BS air raley w/ 360 body rotation while extended)	1600
FS/BS 900 (2 wake)	1750

